

**Michael Rasbury**  
**Sound Design & Composition**

Board Operator: Matt Compton  
Theatre: 45th Street Theatre

# Sound Cue List

Max Understood  
David Schweizer: Director

Cue	Scene	Page	Auto Follow	Fade	What	When	Location	Type	Length
1	:1	2	<input type="checkbox"/>	<input type="checkbox"/>	1: Noise Symphony	After Man Sings		SFX	02:00
2	:1	3	<input type="checkbox"/>	<input type="checkbox"/>	2: Meet Max and Machine	Visual- when Max presses the first button		MUSIC	01:47
3	:1	4	<input type="checkbox"/>	<input type="checkbox"/>	Toaster ejecting toast	After, Mom, "Breakfast!"		SFX	00:01
4	:2	4	<input type="checkbox"/>	<input type="checkbox"/>	Background TV (Wizard of Oz)	Top of scene		SFX	00:45
5	:2	4	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Washing Machine	After Wizard begins		SFX	04:22
6	:2	4	<input type="checkbox"/>	<input type="checkbox"/>	Repeating TV (Wizard of Oz)	Visual, Max uses the remote to set a loop		SFX	00:05
7	:2	6	<input type="checkbox"/>	<input type="checkbox"/>	TV Off	After Dad, "I CAN'T TAKE THIS!"		SFX	00:01
8	:2	8	<input type="checkbox"/>	<input type="checkbox"/>	TV On (Repeating News)	After Dad, "Your favorite commercial is on this channel."		SFX	06:38
9	:2	10	<input type="checkbox"/>	<input type="checkbox"/>	Casio On (Poetry)	Visual- After Dad, "FRESHLY PLUCKED."		SFX	01:47
10	:2	10	<input type="checkbox"/>	<input type="checkbox"/>	Casio Off (Poetry)	Visual After Dad, "They'll just have to deal."		SFX	00:01
11	:2	11	<input type="checkbox"/>	<input type="checkbox"/>	Casio On (Poetry)	Visual After Mom, "Max you've got to always stay close to Mom."		SFX	01:47
12	:2	11	<input type="checkbox"/>	<input type="checkbox"/>	Casio Off (Poetry)	Visual After Mom, "GET ME A DAMP WASHCLOTH..."		SFX	00:01
13	:2	11	<input type="checkbox"/>	<input type="checkbox"/>	Casio On (Poetry)	Visual After Max, "That wasn't in the job description!"		SFX	01:47
14	:2	11	<input type="checkbox"/>	<input type="checkbox"/>	Casio Off (Poetry)	Visual After Dad, "Where's the stop button on this thing?"		SFX	00:01
15	:2	15	<input type="checkbox"/>	<input type="checkbox"/>	Casio On (Poetry)	Visual, just before the dressing ritual		SFX	01:47
16	:2	16	<input type="checkbox"/>	<input type="checkbox"/>	Casio Off (Poetry)	Visual After Mom/Dad/Max, "Ahhhhhhh!"		SFX	00:01
17	:2	17	<input type="checkbox"/>	<input type="checkbox"/>	TV News (Seek and Avoid)	After Mom/Dad, "Ahhhhhh."		SFX	00:22
18	:2	17	<input checked="" type="checkbox"/>	<input type="checkbox"/>	NutriScheme Commercial	After Max, "Nix-on!!!"		SFX	01:52

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19	:2	17	<input checked="" type="checkbox"/>	<input type="checkbox"/>	3: Negativity (Mom, Dad & TV)	After TV Commercial		MUSIC	01:52
20	:2	20	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Dad turns the TV off	Last note of "Negativity"		SFX	00:01
21	:2	21	<input type="checkbox"/>	<input type="checkbox"/>	4: Why Can't I Be Normal (Underscore)	Under Mom's "Abercrombie" monologue		MUSIC	00:59
22	:2	21	<input type="checkbox"/>	<input type="checkbox"/>	Everybody Sing (Kermit)	Visual When Mom steps on the toy.		SFX	00:02
23	:2	21	<input type="checkbox"/>	<input type="checkbox"/>	5: Ribbon	After Mom, "Something ready to go off any minute."		MUSIC	02:05
24	:3	22	<input type="checkbox"/>	<input type="checkbox"/>	Busy Street	Top of scene		SFX	03:22
25	:3	22	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Max Ambience	Top of scene		SFX	02:40
26	:3	24	<input type="checkbox"/>	<input type="checkbox"/>	Car pass by and honk	After Albert, "'Specially when you look like."		SFX	00:07
27	:3	24	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Leafblower in distance	With previous		SFX	02:24
28	:3	25	<input type="checkbox"/>	<input type="checkbox"/>	6: Kids and Cars (Kid's Song)	After previous cue...		MUSIC	01:24
29	:3	26	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Leafblower in distance	After Fin and Albert, "WHERE ARE YOU?"		SFX	00:48
30	:3	26	<input type="checkbox"/>	<input type="checkbox"/>	Leafblower and Leaf Swirl	End of song		SFX	00:13
31	:3	26	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Car slide to stop, honking	End of Song		SFX	00:13
32	:3	27	<input type="checkbox"/>	<input type="checkbox"/>	7: Shape Your World (Munc's Song)	When the reverb of the tire screech fades away (previous cue)		MUSIC	03:42
33	:3	28	<input type="checkbox"/>	<input type="checkbox"/>	Ambience (Munc)	End of song		MUSIC	05:24
34	:3	29	<input type="checkbox"/>	<input type="checkbox"/>	Munc plays Max with Leafblower	After Munc, "Um... well... I got some work to do."		SFX	00:14
35	:4	30	<input type="checkbox"/>	<input type="checkbox"/>	TV Newscaster	Top of scene		SFX	01:09
36	:4	30	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Ambience (Munc)	Top of scene		SFX	00:02
37	:4	31	<input type="checkbox"/>	<input type="checkbox"/>	TV Newscaster	After Dad, "He'll only eat the frozen ones."		SFX	00:42

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38	:4	32	<input type="checkbox"/>	<input type="checkbox"/>	NutriScheme Commercial	After Mom, "You were gonna brush his teeth."		SFX	00:31
39	:4	32	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Negativity Reprise (TV)	After commercial		MUSIC	00:31
40	:4	32	<input type="checkbox"/>	<input type="checkbox"/>	Negativity Reprise End (TV Try It x3)	Just before Dad turns off the TV		MUSIC	00:02
41	:5	33	<input type="checkbox"/>	<input type="checkbox"/>	Ambience A (Munc)	Top of scene		MUSIC	03:47
42	:5	34	<input type="checkbox"/>	<input type="checkbox"/>	8: Like a Dream (Peg's Song)	After Peg, "Help me out. Follow me!"		MUSIC	03:05
43	:5	34	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Ambience A (Munc)	With previous		MUSIC	00:12
43.5	:5	37	<input type="checkbox"/>	<input type="checkbox"/>	Dream Underscore	Music to cover scene change...		MUSIC	00:12
44	:6	38	<input type="checkbox"/>	<input type="checkbox"/>	Nature (Part A)	Top of scene		SFX	01:42
45	:6	38	<input type="checkbox"/>	<input type="checkbox"/>	9: Reaching (Part A)	Just before Dad, "This is going to be OK."		MUSIC	01:15
46	:6	38	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Nature (Part B)	End of song		SFX	01:42
47	:6	38	<input type="checkbox"/>	<input type="checkbox"/>	9: Reaching (Part B)	On Albert, "...farmer drives an ox to plough his fields."		MUSIC	01:18
48	:6	40	<input type="checkbox"/>	<input type="checkbox"/>	Nature (Part C)	Just before Albert speaks		SFX	01:42
49	:6	40	<input type="checkbox"/>	<input type="checkbox"/>	9: Reaching (Part C)	On Albert, "Let me see."		MUSIC	00:48
50	:6	40	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Nature (Part D)	After previous		MUSIC	00:52
51	:6	40	<input type="checkbox"/>	<input type="checkbox"/>	9: Reaching (Part D)	On Max, "Your one stop solution for all your office needs!"		MUSIC	00:52
52	:6	20	<input type="checkbox"/>	<input type="checkbox"/>	Ambience (Albert)	After, "Suspension"		MUSIC	03:00
53	:6	42	<input type="checkbox"/>	<input type="checkbox"/>	10: Get Rushed Up	After Max, "Einstein?"		MUSIC	04:27
54	:6	45	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Ambience (Albert)	After previous		MUSIC	07:00
55	:7	47	<input type="checkbox"/>	<input type="checkbox"/>	11: Why Can't I Be Normal Underscore	Top of Dad's scene		MUSIC	00:59

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56	:8	47	<input type="checkbox"/>	<input type="checkbox"/>	12: His Name is Max (Dad)	After Dad, "OK, Washington, Adams, Jefferson, Madison..."		MUSIC	02:56
61	:7	49	<input type="checkbox"/>	<input type="checkbox"/>	President Machine (President Max)	After previous		SFX	00:08
62	:7	49	<input type="checkbox"/>	<input type="checkbox"/>	President Machine (Party)	After Dad, "What's going on?"		SFX	00:32
63	:7	49	<input type="checkbox"/>	<input type="checkbox"/>	President Machine (No)	After Dad, "Stop!"		SFX	00:01
64	:7	49	<input type="checkbox"/>	<input type="checkbox"/>	13: Press A Button (Part A)	After Dad, "There's something wrong with..."		MUSIC	02:15
65	:7	49	<input type="checkbox"/>	<input type="checkbox"/>	13: Press A Button (Part B)	After Dad, "Help!"		MUSIC	00:44
65.1	:7	49	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Ambience A sweeping to C (Munc)	End of song		MUSIC	05:24
65.5	:8	54	<input type="checkbox"/>	<input type="checkbox"/>	14: Cloud	After Max, "Luscious as Lincoln."		MUSIC	03:02
65.6	:8	54	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Add Vocal Pad to Cloud	At the end of Munc's singing...		MUSIC	03:02
65.7	:9	53	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Ambience A sweep to C (Munc)	With previous		SFX	00:08
65.7	:8	55	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade 14: Cloud	After Max sings, "YOU ARE"		MUSIC	00:05
66	:9	53	<input type="checkbox"/>	<input type="checkbox"/>	Power Line Ambience (Mom)	Top of scene		SFX	02:03
67	:9	53	<input type="checkbox"/>	<input type="checkbox"/>	15: Powerful Power Lines (Mom)	After Mom, "Where is he?"		MUSIC	01:22
69	:9	55	<input type="checkbox"/>	<input type="checkbox"/>	16: Get Clear	After Mom, Powerful Power Lines are like Dogs!" Dad enters...		MUSIC	03:21
70	:9	56	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Up 15: Get Clear	On Dad, "I want... want... want..."		MUSIC	00:05
70.5	:9	58	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Out: Get Clear	On last sung note of song...		MUSIC	00:01
71	:9	58	<input type="checkbox"/>	<input type="checkbox"/>	17: Casio Poetry	Mom presses the "start" button on the Casio		MUSIC	01:47
72	:9	58	<input checked="" type="checkbox"/>	<input type="checkbox"/>	17: Casio Poetry (Light Chord)	With previous		MUSIC	01:47
73	:9	58	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Get Clear	With previous		MUSIC	00:01

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74	:9	59	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Turn Casio Off	Max presses the "stop" button on the Casio		MUSIC	00:01
75	:9	59	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Light Chord (Suspension)			MUSIC	00:34
76	:10	59	<input type="checkbox"/>	<input type="checkbox"/>	Drainage Ditch	Top of scene		SFX	04:39
77	:10	59	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Light Chord (Suspension)	Top of scene		SFX	00:20
78	:10	61	<input type="checkbox"/>	<input type="checkbox"/>	18: Poetry (Fin and Max's Song)	After Mermaid, "You're dashing."		MUSIC	02:36
79	:10	61	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Add waves	Mid song		SFX	02:25
80	:10	63	<input checked="" type="checkbox"/>	<input type="checkbox"/>	19: Water	On resolve of "16: Poetry"		MUSIC	01:24
81	:10	64	<input type="checkbox"/>	<input type="checkbox"/>	Splash + Underwater	As Max jumps in...		SFX	01:44
82	:10	64	<input type="checkbox"/>	<input type="checkbox"/>	Water Draining	End of Max "water" choreography		SFX	00:20
84	:10	64	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Ticking	With previous		SFX	00:43
85	:11	64	<input type="checkbox"/>	<input type="checkbox"/>	Stop Ticking	Top of scene		SFX	00:00
86	:11	64	<input checked="" type="checkbox"/>	<input type="checkbox"/>	20: This Is Normal	With previous		MUSIC	03:20
87	:11	66	<input type="checkbox"/>	<input type="checkbox"/>	President Machine End	Visual After Max, "I turn it off."		SFX	00:10
88	:11	66	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Fade This Is Normal	With previous		SFX	00:01
89	:11	66	<input type="checkbox"/>	<input type="checkbox"/>	21: Exit Music (Get Clear)			MUSIC	
90	:11	66	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Down 21: Exit Music (Get Clear)	After applause		MUSIC	00:10
91	:11	66	<input type="checkbox"/>	<input checked="" type="checkbox"/>	Fade Out 21: Exit Music (Get Clear)	After "house clear."		MUSIC	00:30